



INSTRUCTIONS TO SCORERS

Prepared by the International Association of Approved Basketball Officials, Inc.

- You are an official and a vital part of the team and contest. The game officials greatly appreciate your cooperation.
- As the official scorer, please maintain your impartiality throughout the game.
- Participate in pregame meeting with the Referee.
- Wear a black and white striped garment.
- Be seated next to the timer and visiting scorer, if possible (strongly suggested).
- Be attentive, accurate and maintain focus during the entire game; avoid distractions. (No cell phone usage during the game.)
- Maintain eye contact with the reporting official, even if you think you are sure what the official has called.
- The home team scorebook is the official scorebook unless the Referee rules otherwise.
- Ensure the official scorebook remains at the scorer's table throughout the game, including all intermissions.
- At the end of the game and before officials leave the visual confines of the court, make eye contact with the Referee to approve the final score.

PROCEDURES

- Obtain a roster of names, numbers and starters at least 15 minutes prior to the scheduled starting time. It is recommended that players' names be listed in the official scorebook in numerical order by their uniform number.
- Report any non-compliance to the Referee at least 12 minutes prior to scheduled starting time.
- During the game and between periods, communicate with the other scorer (if applicable) after each entry into the official scorebook. Report all discrepancies to an official as soon as possible (next stoppage in play).
- Record all alternating possessions in the scorebook and ensure the alternating possession arrow is accurate at all times.
- Keep a running summary of points scored. (The PROGRESSIVE score is the OFFICIAL score when any discrepancy in scoring totals cannot be identified.)
- Inform reporting official when:
 - A player has been assessed a combination of five personal and technical fouls or two technical fouls.
 - A head coach has been charged with two direct technical fouls or a combination of three direct and indirect technical fouls.
 - A team has been granted an excessive time-out or was issued a second warning for delay of game.
- Ensure technical fouls are included in the progressive team foul totals.
- Record team warnings as communicated by the reporting official.
- Record time-outs granted to each team. (Record period, time on clock, and who requested each time-out.)
 - Each team is permitted three 60-second time-outs and two 30-second time-outs per game.
 - Each team is entitled to an additional 60-second time-out for each extra period. (Unused time-outs carry over to extra periods.)
 - Inform the reporting official when a team has no allotted time-outs remaining.
- Record the numbers of the players from each team that are in the game at the end of each quarter/period.
- Award two points for each field goal, or three points if an official displays the successful three-point goal signal.
- Beginning with a team's fifth foul of each quarter, inform officials of bonus situation each time a foul is committed.
- Instruct the timer to reset each team's fouls to zero at the start of each quarter. Team fouls **should not be reset** at the start of an overtime period.

SUBSTITUTES

- Substitutes are required to wait at the X located in front of the scorer's table until beckoned by an official. Your help in ensuring substitutes wait until that time is greatly appreciated.
- To be eligible to enter the game, substitutes must report to the official scorer before the warning horn sounds during time-outs and intermissions.
- When there are multiple free throws for personal fouls, substitutes, when beckoned by an official, may enter immediately before the final free throw or after final free throw of a sequence, if the try is successful.
- When there are multiple free throws for intentional/technical/flagrant fouls, substitutes, when beckoned by an official, may enter before any free throw or before the ensuing throw-in.
- When a player is directed to leave the game, all substitutes who report before the warning horn may enter at the same time as the required substitute.
- **When a player is directed to address any minor blood issue on the body or uniform, the team is allowed 20 seconds to rectify the situation before a substitute is required.**
- A player who has been substituted for cannot re-enter until the next available opportunity to substitute, after the clock has been properly started.